

Comparison of Downlink Transmit Diversity Schemes for RAKE and SINR Maximizing Receivers

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Abstract — In DS-CDMA communications, the conventional receiver is the RAKE receiver. In the downlink (base station to mobile) signalling with cell-dependent scrambling, orthogonal codes and a common channel for all the users, this receiver does not maximize the Signal-to-Interference-plus-Noise Ratio (SINR) at its output. Another receiver, with the same structure as the RAKE receiver, is suitable for downlink DS-CDMA communications; the one in which the channel matched filter gets replaced by a filter that is designed to maximize the SINR at the receiver output. In this paper, we analyze the use of three different Transmission Diversity (TD) techniques, namely Space-Time TD (STTD), Orthogonal TD (OTD) and Delay TD (DTD). All of them are compared for the two receiver structures: RAKE and max-SINR receivers. The max-SINR receiver structures proposed here for the three TD modes are new and are shown to usually significantly outperform the RAKE schemes. We also discuss the relative performance merits of the three TD schemes for one or the other receiver structure.

I. INTRODUCTION

3rd generation systems for wireless communications will require higher data rates and better BER. The multiple access interference being the major impairment for these systems, its cancellation is a must for the receivers to reach such performances. In Direct Sequence Code Division Multiple Access (DS-CDMA) schemes, the uplink and the downlink interference is asymmetric due to the fact that the uplink signalling is asynchronous, while the downlink (intracell) signalling is synchronous. This situation in the downlink makes worthwhile the use of orthogonal codes which, in the absence of multipath propagation, allow the cancellation of the multiple access interference by a simple correlator, maximizing the output SNR if the noise is white. When delay spread and multipath propagation are present, a RAKE receiver will treat the different contributions in a maximum ratio combining fashion, maximizing the SNR but destroying the orthogonality between intracell user codes, leading to intracell interference at its output. In [1], a channel equalization approach has been studied, focusing on the intracell interference rather than on noise and intercell interference cancellation. Due to oversampling w.r.t. to chip rate (or multiple antennas), some of the intercell interference can be also cancelled by using the excess bandwidth. Since the orthogonality is restored by an equalizer, a simple correlator gets rid of the intracell interference. This approach has the disadvantage to enhance the noise much more than the RAKE approach, so that, between the two structures, one is better than the other depending on whether the intracell interference is higher or lower than the intercell interference plus noise. In [2], a solution to improve the RAKE and the equalizer approaches is proposed and a new class of linear receivers is introduced. These receivers have the same structure as a RAKE receiver, where the channel matched filter gets replaced by an equalizer filter designed to maximize the SINR at the receiver output. The idea behind this ap-

proach is that when a cell-dependent scrambler is superposed to the periodic spreading codes, the received signal is stationary if sampled at chip rate; therefore, a time-invariant MMSE design is feasible for the equalizer and it turns out to lead to the max-SINR receiver. The filter adaptation can be done at symbol or chip rate.

Multiple transmitting antennas at the base station can improve performances due to increase in diversity and some schemes have been proposed for open loop systems (no knowledge of the downlink channel at the transmitter). Basically, 4 kinds of Transmission Diversity (TD) schemes have been proposed for a base station: Orthogonal TD (OTD, see [3]), Space-Time TD (STTD, see [4]), Time-Switched TD (TSTD, see [3]) and Delay TD (DTD, see [5]). The UMTS norm for 3rd generation wireless systems specifies, for the FDD downlink, that the use of Transmission Diversity techniques is optional at the base station, while it is mandatory for the mobile station. In this paper, we analyze the use of three TD techniques, namely STTD, OTD and DTD. All of them are compared for the two receiver structures, RAKE and max-SINR receivers.

II. BS TRANSMISSION DIVERSITY SCHEMES

Fig. 1 shows the downlink signal model in baseband. The K users are assumed to transmit linearly modulated signals over the same linear multipath channels with additive noise and intercell interference, by using two antennas $j = 1, 2$ at the base station. The two signals are generated following different rules given by the Transmission Diversity Schemes described later in II-A to II-C. The symbol and chip periods T and T_c are related through the spreading factor L : $T = LT_c$, which is assumed here to be common for all the users. The total chip sequences b_l^1 and b_l^2 are the sum of the chip sequences of all the users over the respective antenna 1 and 2. Every user chip sequence is given by the product between the n th symbol of the k th user and an aperiodic spreading sequence $w_{k,l}$ which is itself the product of a periodic Walsh-Hadamard (with unit energy) spreading sequence $c_k = [c_{k,0} \ c_{k,1} \ \dots \ c_{k,L-1}]^T$, and a base-station specific unit magnitude complex scrambling sequence s_l with variance 1, $w_{k,l} = c_{k,l \bmod L} s_l$:

$$b_l^j = \sum_{k=1}^K b_{k,l}^j = \sum_{k=1}^K \alpha_{k,l}^j w_{k,l} \quad j = 1, 2. \quad (1)$$

The scrambling operation is a multiplication of chip rate sequences. The spreading operation is represented by a filtering of an upsampled symbol sequence with the spreading sequence as impulse response. The chip sequence $b_l^{1,2}$ get transformed into a continuous-time signals by filtering them with the pulse shape $p(t)$ and then pass through the multipath propagation channels $h^1(t)$ and $h^2(t)$ (from antenna 1 and from antenna 2 to the mobile station respectively) to yield the total received signal $y(t)$. The receiver samples M times per chip the lowpass filtered received signal. Stacking the M samples per chip

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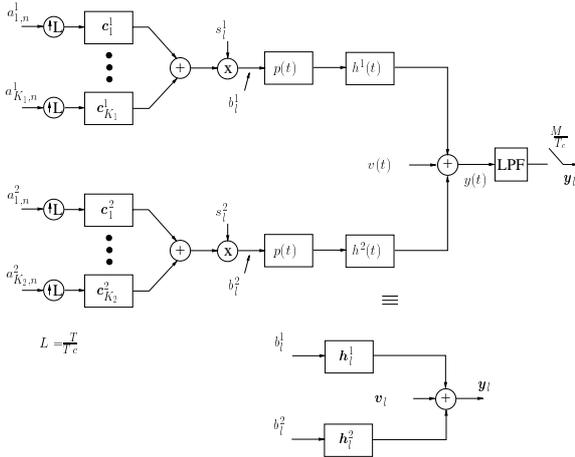


Fig. 1. Downlink signal model

period in vectors, we get for the sampled received signal

$$\mathbf{y}_l = \mathbf{y}_l^1 + \mathbf{y}_l^2 + \mathbf{v}_l, \quad \mathbf{y}_l^j = \sum_{k=1}^K \sum_{i=0}^{N-1} \mathbf{h}_i^j b_{k,l-i}^j \quad j = 1, 2 \quad (2)$$

where

$$\mathbf{y}_l^j = \begin{bmatrix} y_{1,l}^j \\ \vdots \\ y_{M,l}^j \end{bmatrix}, \quad \mathbf{h}_i^j = \begin{bmatrix} h_{1,l}^j \\ \vdots \\ h_{M,l}^j \end{bmatrix}, \quad \mathbf{v}_l = \begin{bmatrix} v_{1,l} \\ \vdots \\ v_{M,l} \end{bmatrix}. \quad (3)$$

Here \mathbf{h}_i^j represents the vectorized samples of the overall channel $h^j(t)$, including pulse shape, propagation channel and receiver filter. The overall channels $h^j(t)$ are assumed to have the same delay spread of N chips. If we model the scrambling sequence and the symbol sequences as independent i.i.d. sequences, then the chip sequences $b_l^{1,2}$ are sums of K independent white noises (chip rate i.i.d. sequences, hence stationary). The intracell contribution to \mathbf{y}_l then is a stationary (vector) process (the continuous-time counterpart is cyclostationary with chip period). The intercell interference is a sum of contributions that are of the same form as the intracell contribution. The remaining noise is assumed to be white stationary noise. Hence the sum of intercell interference and noise, \mathbf{v}_l , is stationary.

A. OTD SCHEME

For each user k , this TD scheme generates, from a couple of symbols to transmit $a_{k,2P}$ and $a_{k,2P+1}$, where $2P$ stays for even symbol periods, the two pairs of symbols to be sent through the two antennas as following:

$$\begin{aligned} a_{k,2P}^1 &= a_{k,2P} & a_{k,2P+1}^1 &= a_{k,2P} \\ a_{k,2P}^2 &= a_{k,2P+1} & a_{k,2P+1}^2 &= -a_{k,2P+1} \end{aligned} \quad (4)$$

B. STTD SCHEME

Similarly to OTD, this technique produces two pairs of symbols, but now

$$\begin{aligned} a_{k,2P}^1 &= a_{k,2P} & a_{k,2P+1}^1 &= a_{k,2P+1} \\ a_{k,2P}^2 &= -a_{k,2P+1}^* & a_{k,2P+1}^2 &= a_{k,2P}^* \end{aligned} \quad (5)$$

where $*$ denotes the complex conjugate operation.

C. DTD SCHEME

This scheme operates differently from the previous two, because it sends the same symbol sequence on the two antennas, but it introduces

a delay of D chip periods on the transmission on the second antenna. So it works as if there is just one antenna, but the channel is the sum of $h^1(t)$ and $h^2(t - D \cdot T_c)$:

$$\begin{aligned} a_{k,n}^1 &= a_{k,n}^2 = a_{k,n}, \quad b_l^1 = b_l^2 = b_l \\ h(z) &= h^1(z) + z^{-D} \cdot h^2(z) \end{aligned} \quad (6)$$

where $h(z)$ represent the channel in the z -domain.

III. RECEIVER STRUCTURES FOR BS TRANSMISSION DIVERSITY

Fig. 2 shows the receiver structure in case of no Transmission Diversity; it is similar to a RAKE receiver in which the channel matched filter is replaced by a general causal chip rate filter f_l of the same length (in chip periods) of the channel N , so that the output estimate is delayed by a certain number of symbols l_1 . As in the RAKE, the filter f_l is followed by a descrambler (delayed by some chips $d = l_1 L + l_2 = N - 1$, $l_1 = \lfloor \frac{d}{L} \rfloor$, $l_2 = d \bmod L$, and by a decorrelator for the user of interest (assumed here the user 1). Descrambling and despreading can be considered as a unique filtering with input at chip rate (b_{l-d}) and output at symbol rate (the output estimate).

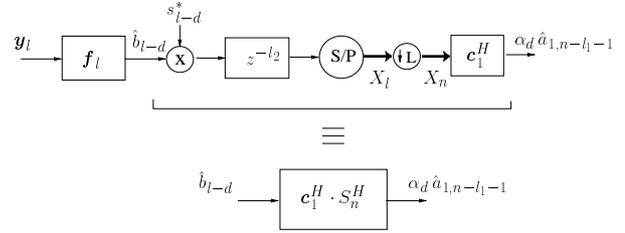


Fig. 2. The downlink receiver structure

The receiver outputs

$$\alpha_d \hat{a}_{1,n-l_1-1} = \mathbf{c}_1^H X_n \quad (7)$$

where X_n is a vector of descrambled filter outputs,

$$X_n = S_{n-l_1-1}^H Z_n, \quad Z_n = \mathcal{T}(\mathbf{f}) \mathbf{Y}_n, \quad (8)$$

Z_n is a vector of filter outputs, $S_n = \text{diag} \{s_{n,L-1}, \dots, s_{n,1}, s_{n,0}\}$ is a diagonal matrix of scrambling code coefficients $s_{n,l} = s_{nL+l}$, $\mathcal{T}(\mathbf{f})$ is the block Toeplitz filtering matrix with $\mathbf{f} = [\mathbf{f}_0 \cdots \mathbf{f}_{N-1}]$ (padded with zeros) as first block row, and $\mathbf{Y}_n = [\mathbf{Y}_{n,l_2}^T \mathbf{Y}_{n-1}^T \cdots \mathbf{Y}_{n-l_3}^T \mathbf{Y}_{n-l_3-1,l_4}^T]^T$ where $N+L-1-l_2 = l_3 L + l_4$, $\mathbf{Y}_n = [\mathbf{y}_{n,L-1}^T \cdots \mathbf{y}_{n,0}^T]^T$, $\mathbf{Y}_{n,l} = [\mathbf{y}_{n,l-1}^T \cdots \mathbf{y}_{n,0}^T]^T$, $\mathbf{Y}_{n,l} = [\mathbf{y}_{n,L-1}^T \cdots \mathbf{y}_{n,L-l}^T]^T$, and $\mathbf{y}_{n,l} = \mathbf{y}_{nL+l}$. The structure of the vector \mathbf{Y}_n of received data that contribute to the estimate $\hat{a}_{1,n-l_1-1}$ is

$$\mathbf{Y}_n = \mathcal{T}(\mathbf{h}') \mathbf{S}_n \sum_{k=1}^K \mathbf{C}_k \mathbf{A}_{k,n} + \mathbf{V}_n \quad (9)$$

where $\mathcal{T}(\mathbf{h}')$ is again a block Toeplitz filtering matrix with the zero padded $\mathbf{h}' = [h_0 \cdots h_{N-1}]$ as first block row, $\mathbf{S}_n = \text{blockdiag} \{\underline{S}_{n,l_2}, S_{n-1}, \dots, S_{n-l_5}, \overline{S}_{n-l_5-1,l_6}\}$ is the scrambling matrix, $\mathbf{C}_k = \text{blockdiag} \{\underline{\mathbf{c}}_{k,l_2}, \mathbf{c}_k, \dots, \mathbf{c}_k, \overline{\mathbf{c}}_{k,l_6}\}$ (l_5 \mathbf{c}_k 's), $\mathbf{A}_{k,n} = [a_{k,n} \cdots a_{k,n-l_5-1}]^T$, \mathbf{V}_n is defined like \mathbf{Y}_n , and $\underline{S}_{n,l}$, $\overline{S}_{n,l}$, $\underline{\mathbf{c}}_{k,l}$ and $\overline{\mathbf{c}}_{k,l}$ are defined similarly to $\mathbf{Y}_{n,l}$ and $\mathbf{Y}_{n,l}$ except that $\underline{S}_{n,l}$ and $\overline{S}_{n,l}$ are diagonal matrices, and $2N+L-2-l_2 = l_5 L + l_6$. We have for the filter-channel cascade

$$\mathcal{T}(\mathbf{f}) \mathcal{T}(\mathbf{h}) = \mathcal{T}(\boldsymbol{\alpha}) = \mathcal{T}(\boldsymbol{\alpha}_d) + \mathcal{T}(\overline{\boldsymbol{\alpha}}_d) \quad (10)$$

where

$$\begin{aligned} \alpha &= [\alpha_0 \cdots \alpha_{2N-2}], \quad \alpha_d = [0 \cdots 0 \alpha_d 0 \cdots 0] \\ \bar{\alpha}_d &= [\alpha_0 \cdots \alpha_{d-1} \ 0 \ \alpha_{d+1} \cdots \alpha_{2N-2}]. \end{aligned} \quad (11)$$

In the noiseless case (and no intercell interference), the use of a ZF equalizer leads to $\bar{\alpha}_d = [0 \cdots 0]$ and $\hat{a}_{1,n-l_1-1} = a_{1,n-l_1-1}$ ($\alpha_d = 1$). A RAKE receiver corresponds to $\mathbf{f} = \mathbf{h}^H$, $\alpha_d = \|\mathbf{h}\|^2$, where $\mathbf{h} = [h_{N-1}^T \cdots h_0^T]^T$.

In [2] is presented the general expression for the SINR at the output of a receiver when no BS Transmission Diversity is used, namely $\Gamma = \frac{\sigma_1^2 |\alpha_d|^2}{MSE}$ or

$$\Gamma = \frac{\sigma_1^2 |\alpha_d|^2}{\mathbf{f} A \mathbf{f}^H - \sigma_{tot}^2 |\alpha_d|^2} \quad (12)$$

where $A = R_{VV} + \sigma_{tot}^2 \mathcal{T}(\mathbf{h}') \mathcal{T}^H(\mathbf{h}')$, $R_{VV} = E V_n V_n^H$ and $\sigma_{tot}^2 = \frac{1}{L} \sum_{k=1}^K \sigma_k^2$. The filter \mathbf{f} that maximizes the receiver output SINR is unique up to a scale factor and comes from the following problem

$$\mathbf{f}_{MAX} = \arg \max_{\mathbf{f}: \mathbf{f} \mathbf{h} = 1} \Gamma = \arg \min_{\mathbf{f}: \mathbf{f} \mathbf{h} = 1} \mathbf{f} A \mathbf{f}^H. \quad (13)$$

The solution is ($\alpha_d = 1$)

$$\mathbf{f}_{MAX} = \left(\mathbf{h}^H A^{-1} \mathbf{h} \right)^{-1} \mathbf{h}^H A^{-1} \quad (14)$$

and the maximum SINR becomes ($\alpha_d^{MAX} = 1$)

$$\Gamma_{MAX} = \frac{\sigma_1^2}{\left(\mathbf{h}^H A^{-1} \mathbf{h} \right)^{-1} - \sigma_{tot}^2} \quad (15)$$

A turns out to be the covariance matrix of the received signal, while \mathbf{f}_{MAX} to be the unbiased MMSE receiver. The max-SINR receiver is therefore a cascade of an (unbiased if $\alpha_d = 1$) MMSE receiver for the desired user's chip sequence, followed by a descrambler and a correlator. In the noiseless case, the MMSE receiver \mathbf{f}_{MAX} becomes a ZF equalizer.

A. DTD RECEIVER

The structure in Fig. 2 is valid also in the case of Delay Transmission Diversity. Eq. (7) to Eq. (15) are also applicable for this TD scheme, when the channel \mathbf{h} is as in the Eq. (6). The same results and conclusions are then valid, in particular, in the noiseless case, the max-SINR receiver becomes the ZF equalizer.

B. OTD RECEIVER

When other schemes of Transmission Diversity are used, other structures are needed. The received signal in this case can be expressed as

$$\mathbf{Y}_n = \mathbf{Y}_n^1 + \mathbf{Y}_n^2 + \mathbf{V}_n \quad (16)$$

where

$$\begin{aligned} \mathbf{Y}_n^1 &= \mathcal{T}(\mathbf{h}^1) \mathbf{S}_n \sum_{k=1}^K \mathbf{C}_k \mathbf{A}_{k,n}^1 \\ \mathbf{Y}_n^2 &= \mathcal{T}(\mathbf{h}^2) \mathbf{S}_n \sum_{k=1}^K \mathbf{C}_k \mathbf{A}_{k,n}^2 \end{aligned} \quad (17)$$

where notations are the same as above but with superscripts 1,2.

Fig. 3 shows the linear processing needed in an OTD receiver, which distinguishes even ($2P$) and odd ($2P+1$) symbol periods within the received signal \mathbf{Y}_n . The receiver processes the two signals separately with two chip rate filters \mathbf{f}_1 and \mathbf{f}_2 , whose outputs are then despread, by applying a (total) despreader similarly to what is shown in Fig.2. When this scheme is implemented, the two softoutputs (at half of the symbol rate) are the estimators for even symbol period (z^1) and odd symbol period (z^2) where α_d^{jj} is defined as in

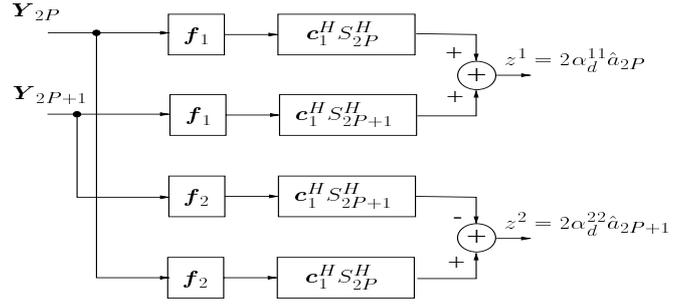


Fig. 3. The downlink receiver OTD structure

Eq. (10) and Eq. (11) for filter \mathbf{f}_j and channel \mathbf{h}^j :

$$\alpha_d^{jj} = \mathbf{f}_j \mathbf{h}^j. \quad (18)$$

We can write the two softoutputs z^j as

$$\begin{aligned} z^1 &= \mathbf{c}_1^H S_{2P}^H \mathcal{T}(\mathbf{f}_1) \mathbf{Y}_{2P} + \mathbf{c}_1^H S_{2P+1}^H \mathcal{T}(\mathbf{f}_1) \mathbf{Y}_{2P+1} \\ z^2 &= \mathbf{c}_1^H S_{2P}^H \mathcal{T}(\mathbf{f}_2) \mathbf{Y}_{2P} - \mathbf{c}_1^H S_{2P+1}^H \mathcal{T}(\mathbf{f}_2) \mathbf{Y}_{2P+1} \end{aligned} \quad (19)$$

When a RAKE implementation is wanted, then $\mathbf{f}_1 = \mathbf{h}^{1H}$ and $\mathbf{f}_2 = \mathbf{h}^{2H}$, $\alpha_d^{11} = \|\mathbf{h}^1\|^2$ and $\alpha_d^{22} = \|\mathbf{h}^2\|^2$. The SINR for the softoutput z_j is

$$\Gamma_j = \frac{\sigma_1^2 |\alpha_d^{jj}|^2}{2 \cdot \mathbf{f}_j A_1 \mathbf{f}_j^H} \quad (20)$$

where

$$A_1 = R_{VV} + \sigma_{tot}^2 [\mathcal{T}(\mathbf{h}^1) \mathcal{T}^H(\mathbf{h}^1) + \mathcal{T}(\mathbf{h}^2) \mathcal{T}^H(\mathbf{h}^2) - (\mathbf{h}^1 \mathbf{h}^{1H} + \mathbf{h}^2 \mathbf{h}^{2H})] \quad (21)$$

From the OTD receiver structure is clear that the maximization of Γ_1 and Γ_2 is independent (z_1 depends only on \mathbf{f}_1 and z_2 only on \mathbf{f}_2). The expression for the filters turns out to be the solution of

$$\mathbf{f}_{j,MAX} = \arg \max_{\mathbf{f}_j: 2\mathbf{f}_j \mathbf{h}^j = 1} \Gamma_j = \arg \min_{\mathbf{f}_j: 2\mathbf{f}_j \mathbf{h}^j = 1} \mathbf{f}_j A_1 \mathbf{f}_j^H \quad (22)$$

that is

$$\mathbf{f}_{j,MAX} = \left(\mathbf{h}^{jH} A_1^{-1} \mathbf{h}^j \right)^{-1} \mathbf{h}^{jH} A_1^{-1}. \quad (23)$$

In this case the maximum SINR for softoutput z_j becomes

$$\Gamma_{j,MAX} = 2 \cdot \sigma_1^2 \cdot \mathbf{h}^{jH} A_1^{-1} \mathbf{h}^j. \quad (24)$$

$\Gamma_{1,MAX}$ and $\Gamma_{2,MAX}$ are not equal so the transmission quality of the two equivalent channels is different. The total SINR for OTD is then defined as $\Gamma_{MAX,OTD} = 2 \left(\frac{1}{\Gamma_{1,MAX}} + \frac{1}{\Gamma_{2,MAX}} \right)^{-1}$ which corresponds to take the MSE as the average of the MSEs for the two softoutputs.

C. STTD RECEIVER

Fig. 4 shows the STTD receiver structure; now each of the two softoutput depends on both \mathbf{f}_j and the two input signals \mathbf{Y}_{2P} and \mathbf{Y}_{2P+1} are complex conjugated before being filtered by \mathbf{f}_2 . We can write the two STTD softoutputs z^j as

$$\begin{aligned} z^1 &= \mathbf{c}_1^H S_{2P}^H \mathcal{T}(\mathbf{f}_1) \mathbf{Y}_{2P} + \mathbf{c}_1^T S_{2P+1}^T \mathcal{T}(\mathbf{f}_2) \mathbf{Y}_{2P+1}^* \\ z^2 &= \mathbf{c}_1^H S_{2P+1}^H \mathcal{T}(\mathbf{f}_1) \mathbf{Y}_{2P+1} - \mathbf{c}_1^T S_{2P}^T \mathcal{T}(\mathbf{f}_2) \mathbf{Y}_{2P}^* \end{aligned} \quad (25)$$

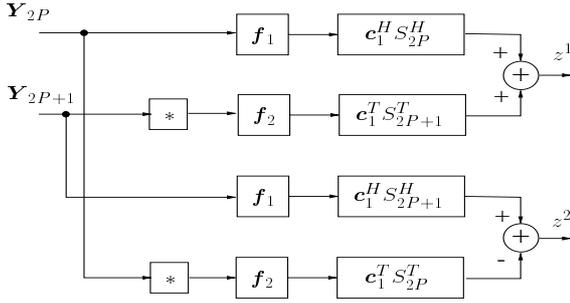


Fig. 4. The downlink receiver STTD structure

By defining $\mathbf{F} = [\mathbf{f}_1, \mathbf{f}_2]$, $\mathbf{H}_1 = [\mathbf{h}^{1T}, \mathbf{h}^{2H}]^T$ and $\mathbf{H}_2 = [-\mathbf{h}^{2T}, \mathbf{h}^{1H}]^T$ and by taking the expectation over the despreading/descrambling, we can restate the two softoutputs estimates z^1 and z^2 as

$$\begin{aligned} z^1 &= \mathbf{F}\mathbf{H}_1 \hat{a}_{2P} + \mathbf{F}\mathbf{H}_2 \hat{a}_{2P+1}^* \\ z^2 &= \mathbf{F}\mathbf{H}_1 \hat{a}_{2P+1} - \mathbf{F}\mathbf{H}_2 \hat{a}_{2P}^* \end{aligned} \quad (26)$$

and the SINR for the z^j softoutput becomes

$$\Gamma_j = \frac{\sigma_1^2 (|\mathbf{F}\mathbf{H}_1|^2 + |\mathbf{F}\mathbf{H}_2|^2)}{\mathbf{F}\mathbf{A}\mathbf{F}^H + R_j} \quad (27)$$

where $\mathbf{A} = \begin{pmatrix} A_1 & 0 \\ 0 & A_1^* \end{pmatrix}$ and A_1 is defined in Eq. (21). The term R_j in the denominator depends mainly on the used spreading codes (so the mobile receiver should know them), but we will see in section IV that it is negligible with respect to the other term, so that, from Eq. (27), $\Gamma_1 = \Gamma_2$ and

$$\Gamma_{STTD} = \frac{\sigma_1^2 (|\mathbf{F}\mathbf{H}_1|^2 + |\mathbf{F}\mathbf{H}_2|^2)}{\mathbf{F}\mathbf{A}\mathbf{F}^H} \quad (28)$$

Since we want z^1 to be the estimator for a_{2P} and z^2 the one for a_{2P+1} , the filter \mathbf{F}_{MAX} that maximize Γ_{STTD} comes from the problem

$$\arg \max_{\substack{\mathbf{F}: \mathbf{F}\mathbf{H}_1 = 1 \\ \mathbf{F}\mathbf{H}_2 = 0}} \Gamma_{STTD} = \arg \min_{\substack{\mathbf{F}: \mathbf{F}\mathbf{H}_1 = 1 \\ \mathbf{F}\mathbf{H}_2 = 0}} \mathbf{F}\mathbf{A}\mathbf{F}^H \quad (29)$$

that is

$$\mathbf{F}_{MAX} = \left(\mathbf{H}_1^H \mathbf{A}^{-1} \mathbf{H}_1 \right)^{-1} \mathbf{H}_1^H \mathbf{A}^{-1}. \quad (30)$$

In this case the maximum SINR becomes

$$\Gamma_{MAX,STTD} = \sigma_1^2 \left(\mathbf{h}^{1H} \mathbf{A}_1^{-1} \mathbf{h}^1 + \mathbf{h}^{2H} \mathbf{A}_1^{-1} \mathbf{h}^2 \right). \quad (31)$$

When a RAKE receiver is implemented, then $\mathbf{F} = [\mathbf{h}^{1H}, \mathbf{h}^{2T}]$, $\mathbf{F}\mathbf{H}_1 = (\|\mathbf{h}^1\|^2 + \|\mathbf{h}^2\|^2)$ and $\mathbf{F}\mathbf{H}_2 = 0$.

IV. NUMERICAL EXAMPLES

Fig. 5 to Fig. 9 present some of the simulations that we have performed to evaluate the various schemes and receivers. In the legends of these figures, R and MS refer to RAKE and max-SINR receiver respectively. The K users are considered synchronous, with the same spreading factor $L = 32$ and using the same downlink channels \mathbf{h}^1 and \mathbf{h}^2 which are FIR filters, convolution of a sparse Vehicular A UMTS channel and a pulse shape (root-raised cosine with roll-off factor of 0.22). The channel(s) length is $N = 19$ chips, due to the UMTS

chip rate of 3.84 Mchips/sec. An oversampling factor of $M = 2$ is assumed. Two possible user power distributions are simulated: all interferers have the same power and the user of interest has either the same power also or 15dB less power (near-far situation).

The performances of the different receiver instances are shown in terms of the output SINR versus the SNR at the receiver. The length of all the filters in the simulations is equal for all the TD schemes and is either the channel length N or the channel length of the DTD channel $(N + D)$.

Due to the interference between the two channels (see Eq. (21)) and to the presence of the the scrambler, it is clear that a ZF equalization for OTD and STTD can not exist; this is confirmed by the simulations in Fig. 5 to Fig. 8, where there is always SINR saturation for OTD and STTD structures, while DTD is saturating for shorter FIR filters because their length does not permit zero forcing. In this set of figures the delay D for DTD is equal to the channel length N .

We can notice how the DTD max-SINR receiver performs much better than the other structures for both user power distributions when the filter lengths coincide with the DTD channel length $(2N)$; see Fig. 5 and Fig. 6. The DTD RAKE implementation is also the best one in these cases.

When, instead, the filter lengths are taken equal to the channel length N , but maintaining $D = N$, the DTD receivers clearly suffer. In this case STTD performs better in the RAKE implementation (see Fig. 7 and Fig. 8) and besides the DTD complexity is here half of the STTD complexity. Their max-SINR performances are similar.

Fig. 9 shows the case when the delay D is taken as half the channel length N and the filter lengths are equal to $N + D$ (so the complexity is reduced by one quarter). The performances are very similar to those in Fig. 5.

The last figure, Fig. 10, is shown to confirm that the terms R_j in Eq. (27) are negligible. We can see that when they are taken into account (x's and sparse dots), the performance/results are identical, on the average, to the case when they are dropped (dashed and solid lines respectively).

V. CONCLUSIONS

The RAKE performs best with the DTD scheme, regardless of how much delay is introduced between the two channels (hence even if only partial diversity). Nevertheless, lesser temporal overlap between the two channels in DTD leads to better performance. When a max-SINR receiver is employed, performance still gets improved significantly for DTD, compared to a RAKE receiver. The good performance of the DTD scheme can be explained by the fact that it is the only TD scheme that allows zero-forcing equalization. STTD schemes often perform significantly worse than DTD schemes, though they may occasionally outperform DTD schemes a bit. We can also conclude that the OTD scheme leads to the worst performance in all receiver cases.

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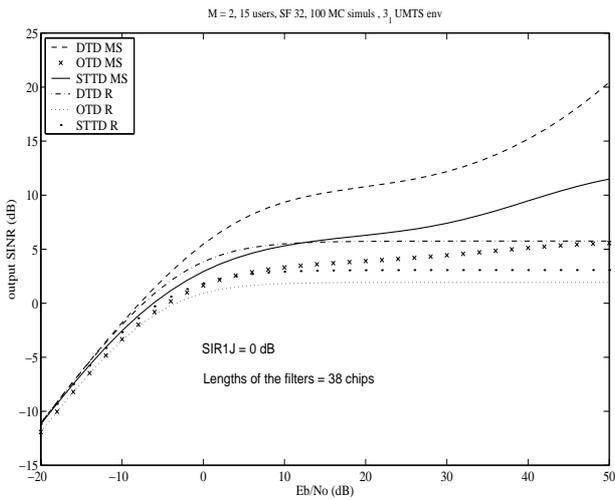


Fig. 5. Theoretical output SINR versus SNR, 50% loaded system, spreading factor 32 and equal power distribution

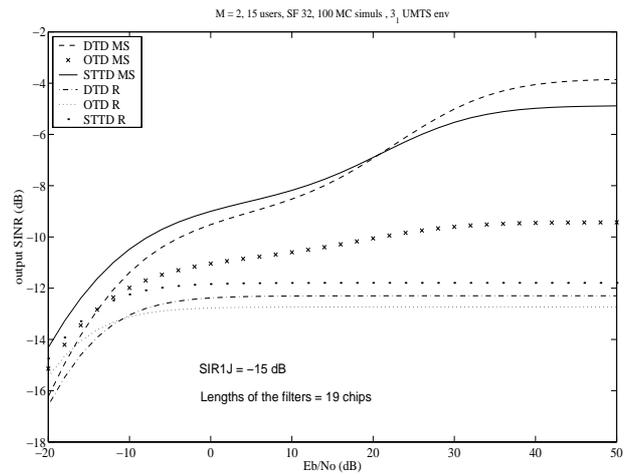


Fig. 8. Theoretical output SINR versus SNR, 50% loaded system, spreading factor 32 and near-far situation

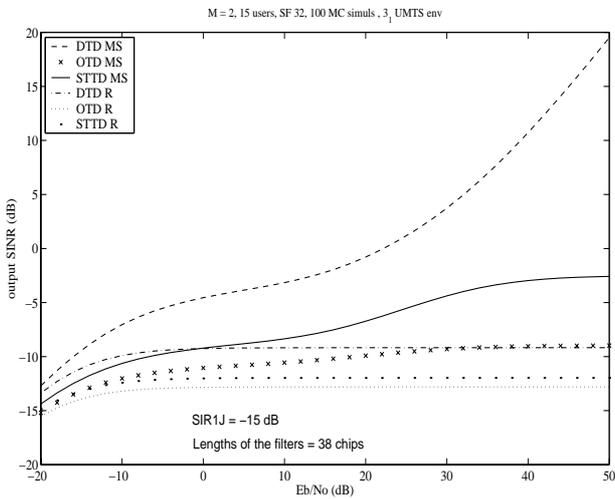


Fig. 6. Theoretical output SINR versus SNR, 50% loaded system, spreading factor 32 and near-far situation

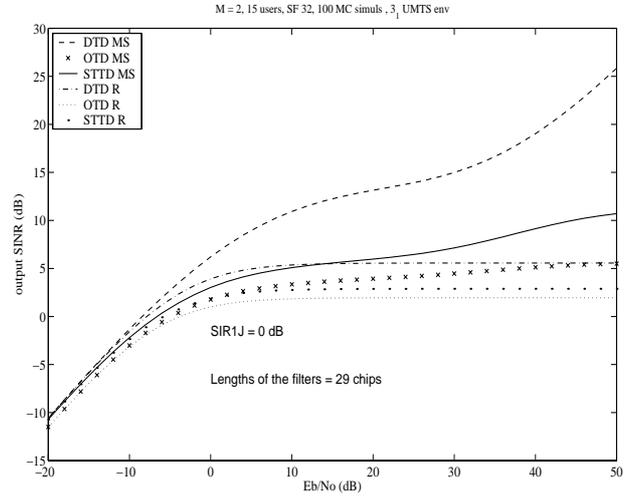


Fig. 9. Theoretical output SINR versus SNR, 50% loaded system, spreading factor 32 and equal power distribution

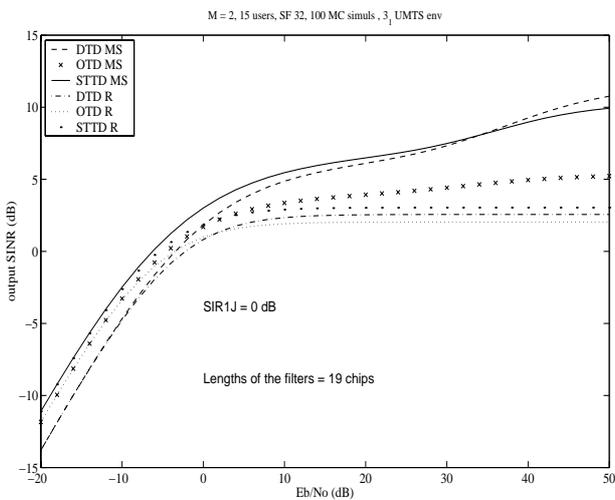


Fig. 7. Theoretical output SINR versus SNR, 50% loaded system, spreading factor 32 and equal power distribution

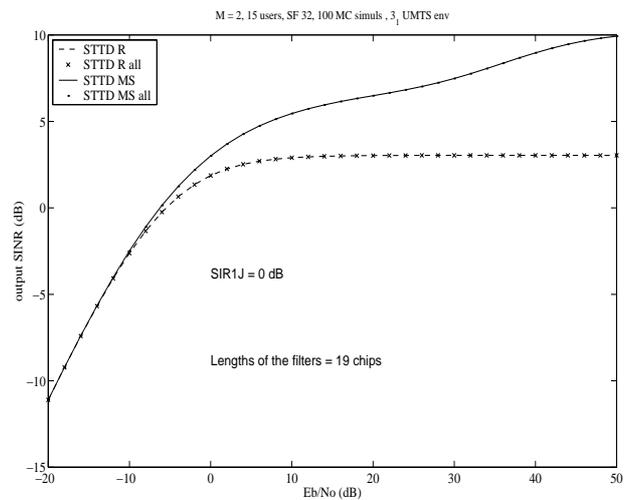


Fig. 10. Theoretical output SINR versus SNR, 50% loaded system, spreading factor 32 and equal power distribution, STTD case only